**DIG 3480 Fall 2023 Microgame Peer Review**

Please do not include your name, student number, etc. or any other personal information.

**Microgame:** ☐ FPS ☐ Karting

☐ I made a WINDOWS build of the game. I did not upload JUST the EXE file. I zipped the COMPLETE build directory and uploaded that ZIP file.

☐ I included the screenshots of my changes just in case. Also, I filled out and uploaded this file.

|  | **Type your responses here** | **Points worth** |
| --- | --- | --- |
| **What was the overall theme for your modifications?** | Western | 26 |
| **3D asset(s) added:** | Added a viking hat and a cowboy hat (the cowboy hat can be seen on the enemies). also added sniper rifle to game. | 6 |
| **Sound effect(s) & music added:** | changed the background music. added sound effects to speakers (beeping noise can be heard near enemies) | 6 |
| **Skybox or camera background color modifications:** | Changed skybox, looks more like a red desert. | 6 |
| **Light(s) added:** | Added lights to areas above doors in main rooms, also changed shade and intensity of directional light | 6 |
| **Animation(s) added:** | added a moving ball over entrance to the first enemy room | 6 |
| **Particle effect(s):** | added particles to said ball | 6 |
| **Camera modification(s):** | if you press keys 3-6 you can see other perspectives of the level | 6 |
| **Post-processing effect(s) added:** | added a post processing effect upon entering boss room | 6 |
| **UI element(s) added/changed:** | added a volume slider for background music. | 6 |
| **Total:** |  | 80 |